#include<stdio.h>

#include <stdlib.h>

int main()

{

FILE \*fptr;

FILE \*text;

int c;

system("convert linux.bmp -flip mkc.bmp");

fptr=fopen("/home/mk/mkc.bmp","r");

//int system(const char "convert 3.bmp -flip 3.bmp");

if(fptr==NULL)

{

printf("NOTHING In FILE");

fclose(fptr);

}

else

{

printf("#ifndef CONFIG\_SPL\_BUILD\n");

printf("unsigned int const image1[] \_\_attribute\_\_((aligned(4)))= { \n");

int x=0;

do

{

int i;

for(i=0;i<=2;i++)

{

c=fgetc(fptr);

x+=c<<(8\*i) ;

}

printf("0x%x , \n",x);

x=0;

}while(c!=EOF);

printf("};\n#endif\n");

}

fclose(fptr);

return 0;

}